

The LTS WorkBench

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You are working on **LTS-based** models for concurrency and **observational relations**

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- ▶ you try to **encode your theory** in the process/logic language supported by some tool (e.g. mCRL2, CADP)
- ▶ **otherwise**, you implement it **directly**

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What if you are dealing with **(possibly) infinite-state** LTSs and processes, arising e.g. from **recursion, parallelism, unbounded buffers**?

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We were in this situation, but wanted to **avoid yet another ad-hoc implementation**

- ▶ we ended up with LTS_{wb}

A reusable semantic framework

Observation: different process calculi have **similar operators**

- ▶ sequential execution
- ▶ choice
- ▶ parallel composition
- ▶ synchronisation
- ▶ ...

... and several commonalities with **semantic models** (e.g. CFSMs)

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Idea:

1. define as **many operators as possible** at a **semantic, syntax-independent level**
2. mix & match to **cook your process calculus** — **if** needed!

Example: a calculus with sequencing

We want to implement and study a process calculus C with the usual **sequential composition** $(p \text{ seq } q)$

$$\frac{p \xrightarrow{\ell} p'}{(p \text{ seq } q) \xrightarrow{\ell} (p' \text{ seq } q)}$$

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- ▶ what if p, q come e.g. from **execution logs**?

Can we implement such a composition upon a **reusable syntax-independent** foundation?

Definitions

An **LTS** is a triple $(\Sigma, \Lambda, \mathcal{R})$ where:

- ▶ $\Sigma = \{p, q, r, \dots\}$ is the set of **states**
- ▶ $\Lambda = \{\ell_1, \ell_2, \dots\}$ is the set of **labels**
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$$(\mathbb{L}, p)(\ell) := \left\{ (\mathbb{L}, p') \mid (\mathbb{L}, p) \xrightarrow{\ell} (\mathbb{L}, p') \right\}$$

LTS operators: a (boring) example

The **union of LTSs** $\mathbb{L}_1 = (\Sigma_1, \Lambda_1, \mathcal{R}_1)$ and $\mathbb{L}_2 = (\Sigma_2, \Lambda_2, \mathcal{R}_2)$ is:

$$\mathbb{L}_1 \cup \mathbb{L}_2 := \left(\Sigma_1 \cup \Sigma_2, \Lambda_1 \cup \Lambda_2, \mathcal{R}_1 \cup \mathcal{R}_2 \right)$$

Sequencing of relations

Let $\mathcal{R}_1 \subseteq (\Sigma_1 \times (\Lambda_1 \times \Sigma'_1))$ and $\mathcal{R}_2 \subseteq (\Sigma_2 \times (\Lambda_2 \times \Sigma'_2))$

The **sequencing of \mathcal{R}_1 and \mathcal{R}_2** is the relation

$$\mathcal{R}_1 ; \mathcal{R}_2 \subseteq \left((\Sigma_1 \times \Sigma_2) \times ((\Lambda_1 \cup \Lambda_2) \times (\Sigma'_1 \times \Sigma'_2)) \right)$$

inductively defined by the rules:

$$\frac{(p, (\ell, p')) \in \mathcal{R}_1}{((p, q), (\ell, (p', q))) \in \mathcal{R}_1 ; \mathcal{R}_2}$$

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Equivalently:

$$(\mathcal{R}_1 ; \mathcal{R}_2)((p, q)) = \begin{cases} \{(\ell, (p', q)) \mid (\ell, p') \in \mathcal{R}_1(p)\} & \text{if } \mathcal{R}_1(p) \neq \emptyset \\ \{(\ell, (p, q')) \mid (\ell, q') \in \mathcal{R}_2(q)\} & \text{otherwise} \end{cases}$$

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I.e., $(\mathbb{L}_1, p) ; (\mathbb{L}_2, q)$ **observationally behaves** as p in \mathbb{L}_1 , and then as q in \mathbb{L}_2

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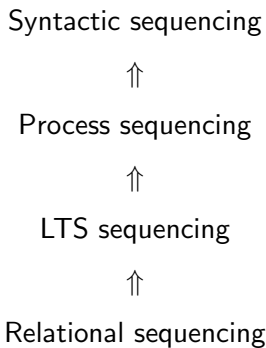
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Which means:

$$\mathcal{R}_C((p \text{ seq } q)) = \left\{ (\ell, (p' \text{ seq } q')) \mid (\ell, (p', q')) \in (\mathcal{R}_C; \mathcal{R}_C)((p, q)) \right\}$$

Summing up



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Syntactic **operator**



Process **operator**



LTS **operator**



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where “operator” may be
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... and this is **how our tool works**

Introducing LTSwb

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- ▶ access to **JVM libraries**
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LTSwb features:

- ▶ **purely semantic**: no privileged language for processes
- ▶ **generic**: parametric on state/label types and synchronisation
- ▶ **lazy**: only generates states and transitions when needed

Internals

- ▶ `Set[A]` with `.contains(x)`
- ▶ `Relation[A,B]` with `.apply(x:A): Set[B]`
- ▶ `Relation3[A,B,C]` with `.apply(x:A): Relation[B,C]`
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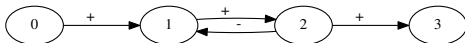
Defining LTSs (and processes)

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                (2, ("+", 3)), (2, ("-", 1))))  
val l2 = LTS(List(("p1", ("!a", "p2")),  
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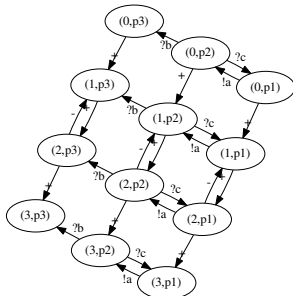
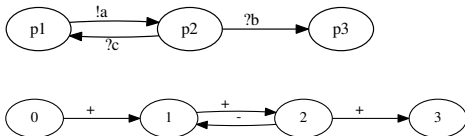
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$(l1 \parallel l2).toDot$ is:

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CCS processes

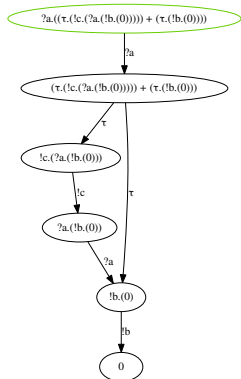
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// Parses the CCSTerm from String  
val ccs1 = CCS.process("rec(X)(!a.(?b + ?c.X))")  
// Shorthand. "t" is the internal action  
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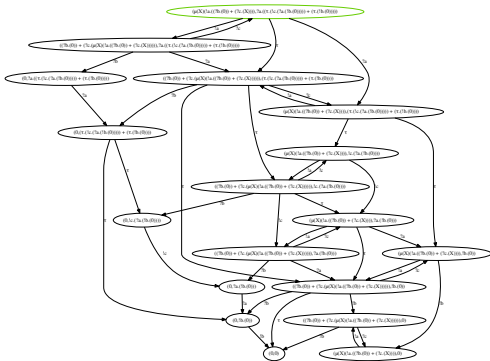
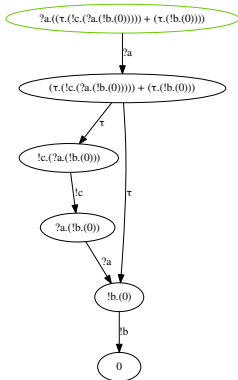
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The CCS semantics

```
object CCSSemantics
extends FiniteBranchingRelation3[CCSTerm, CCSPfx, CCSTerm] {
  override def apply(s: CCSTerm) = s match {
    case CCSNil() => EmptyRelation()
    case CCSSeq(prefix, cont) => Relation(List((prefix, cont)))
    case CCSPlus(term1, term2) => this(term1) | this(term2)
    case CCSPar(term1, term2) => {
      (CCS ||| CCS).relation((term1, term2)).iso(
        (t:Tuple2[CCSTerm,CCSTerm]) => CCSPar(t._1, t._2),
        (t:CCSPar) => (t.term1, t.term2) )
    }
    case CCSRec(_,_) => this(s.unfold)
    case CCSVar(_) => EmptyRelation() // Free rec variable
    case CCSDel(n, b) => {
      CCS.del(CCSInPfx(n)).del(CCSOutPfx(n)).relation(b).iso(
        (t:CCSTerm) => CCSDel(n, t), (t:CCSDel) => t.body )
    }
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```

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$$?a \mid \text{rec}_X \left(?b. \left(\tau.!c + ?d.X \right) \right) [!e.!d]$$

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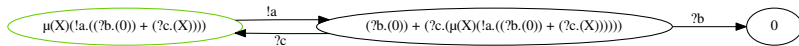
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Can we **generalise** such an “**async transformation**”?

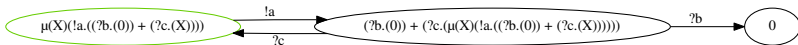
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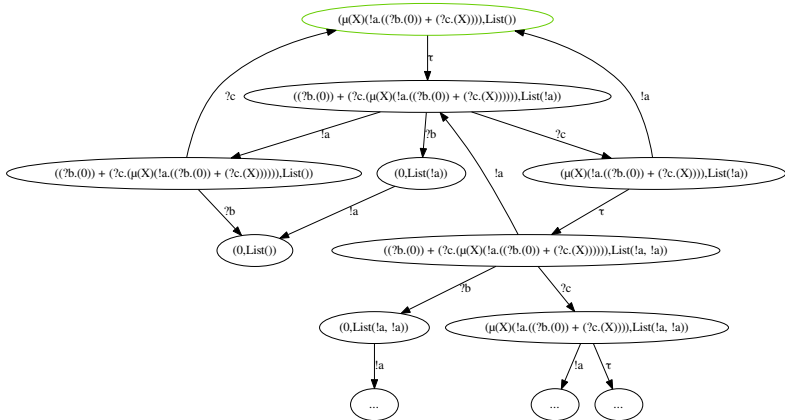


Semantic asynchrony

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`ccs1.async.toDot(maxDepth=Finite(4))`



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Are p_1 and p_2 **observationally equivalent**?

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Similar machinery for **simulation**, client/server **progress**,
client/server **(I/O) compliance**, ...

Conclusions

<http://tcs.unica.it/software/ltswb>

- ▶ initial phases of development
- ▶ **praxis-theory-praxis** loop:
 - ▶ sticking to theory **reduces code** and **improves reusability**
 - ▶ spotting **duplicated code** helps **refining the theory**

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Ongoing and future work

- ▶ **formalise** the relational \rightarrow LTS \rightarrow process \rightarrow syntax way
- ▶ **larger library** of process languages and relations
- ▶ **multiparty** interactions via **decorations?** (see PCCS)
- ▶ **value-passing** and **time**
- ▶ interface with **Gephi**

Thanks!

(Questions?)